St Paul’s CE Primary School **Art** Curriculum

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|  | Techniques Unit 1 | Techniques Unit 2 | Techniques Unit 3 | Develop Ideas | Inspiration from the Greats |
| 1W | **Draw**• Draw lines of different sizes and thickness.• Colour (own work) neatly following the lines.• Show pattern and texture by adding dots and lines.• Show different tones by using coloured pencils | **Collage**• Use a combination of materials that are cut,torn and glued.• Sort and arrange materials.• Mix materials to create texture. | **Sculpture**• Use a combination of shapes.• Include lines and texture.• Use rolled up paper, straws, paper, card and clay as materials.• Use techniques such as rolling, cutting,moulding and carving | This concept involves understanding how ideas develop through an artistic process.• Respond to ideas and starting points.• Explore ideas and collect visual information.• Explore different methods and materials as ideas develop. | This concept involves learning from both the artistic process and techniques of great artists and artisans throughout history.• Describe the work of notable artists,artisans and designers.• Use some of the ideas of artists studied tocreate pieces. |
| 2G | **Painting**• Use thick and thin brushes.• Mix primary colours to make secondary.• Add white to colours to make tints and blackto colours to make tones.• Create colour wheels. | **Print**• Use repeating or overlapping shapes.• Mimic print from the environment (e.g. wallpapers).• Use objects to create prints (e.g. fruit, vegetables or sponges).• Press, roll, rub and stamp to make prints. |
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| 3W | **Draw**Use different hardnesses of pencils to show line, tone and texture.• Annotate sketches to explain and elaborate ideas.• Sketch lightly (no need to use a rubber to correct mistakes).• Use shading to show light and shadow.• Use hatching and cross hatching to show tone and texture. | **Collage**• Use a combination of materials that are cut, torn and glued.• Sort and arrange materials.• Mix materials to create texture | **Sculpture**• Create and combine shapes to create recognisable forms (e.g. shapes made from nets or solid materials).• Include texture that conveys feelings, expression or movement.• Use clay and other mouldable materials.• Add materials to provide interesting detail. | • Develop ideas from starting points throughout the curriculum.• Collect information, sketches and resources.• Adapt and refine ideas as they progress.• Explore ideas in a variety of ways.• Comment on artworks using visual language | This concept involves learning from both the artistic process and techniques of great artists and artisans throughout history.• Replicate some of the techniques used by notable artists, artisans and designers.• Create original pieces that are influenced by studies of others. |
| 4M | **Painting**• Use a number of brush techniques using thickand thin brushes to produce shapes, textures,patterns and lines.• Mix colours effectively.• Use watercolour paint to produce washes forbackgrounds then add detail.• Experiment with creating mood with colour | **Print**• Use layers of two or more colours.• Replicate patterns observed in natural or built environments. • Make printing blocks (e.g. from coiled string glued to a block).• Make precise repeating patterns. |
| 4W |
|  | Techniques Unit1 | Techniques Unit2 | Techniques Unit3 | Develop Ideas | Inspiration from the Greats |
| 5B | **Draw**• Use a variety of techniques to add interesting effects (e.g. reflections, shadows, direction of sunlight).• Use a choice of techniques to depict movement, perspective, shadows and reflection.• Choose a style of drawing suitable for the work (e.g. realistic or impressionistic).• Use lines to represent movement | **Collage**• Mix textures (rough and smooth, plain and patterned).• Combine visual and tactile qualities.• Use ceramic mosaic materials and techniques.---------------------------------------------Painting• Sketch (lightly) before painting to combine line and colour.• Create a colour palette based upon colours observed in the natural or built world.• Use the qualities of watercolour and acrylicpaints to create visually interesting pieces.• Combine colours, tones and tints to enhance the mood of a piece.• Use brush techniques and the qualities ofpaint to create texture.• Develop a personal style of painting, drawingupon ideas from other artists. | **Sculpture**• Show life-like qualities and real-life proportions or, if more abstract, provoke different interpretations.• Use tools to carve and add shapes, texture and pattern.• Combine visual and tactile qualities.• Use frameworks (such as wire or moulds) toprovide stability and form | This concept involves understanding how ideas develop through an artistic process• Develop and imaginatively extend ideas from starting points throughout the curriculum.• Collect information, sketches and resources and present ideas imaginatively in a sketch book.• Use the qualities of materials to enhanceideas.• Spot the potential in unexpected results aswork progresses.• Comment on artworks with a fluent grasp of visual language. | This concept involves learning from both the artistic process and techniques of great artists and artisans throughout history.• Give details (including own sketches) about the style of some notable artists, artisans and designers.• Show how the work of those studied wasinfluential in both society and to otherartists.• Create original pieces that show a range of influences and styles. |
| 6N | Print• Build up layers of colours.• Create an accurate pattern, showing fine detail.• Use a range of visual elements to reflect the purpose of the work. |